

For Laborde I

Duration (minutes) = number of performers x 2

Each player performs a maximum of 28 actions.

The table below shows the maximum number of actions that can occur at each dynamic level.

fff = as loud as possible

ppp = as quiet as possible

fff x 1

ff x 2

f x 3

mf x 4

p x 5

pp x 6

ppp x 7

The maximum duration of an action is:

Wind instruments = one breath length

Bowed instruments = one bow length

Percussive / plucked instruments = length of a note to decay to nothing

Other instruments = the maximum duration of a note by another player that has occurred prior to this point.