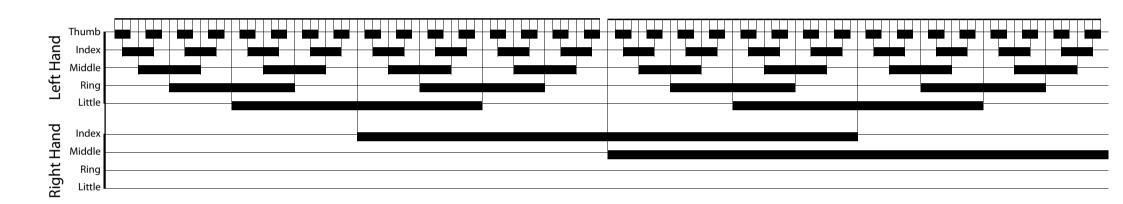
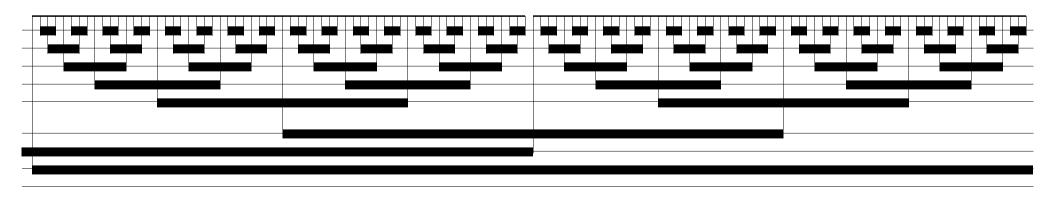


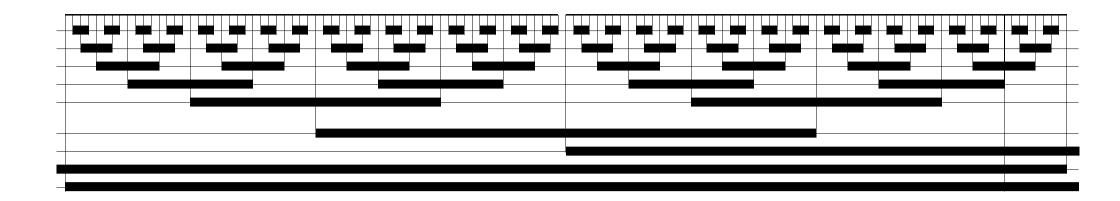
Gray Winter Grimes for flute

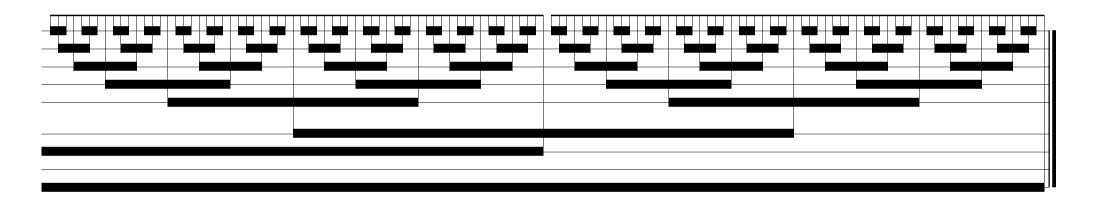
after Frank Gray, Michael Winter and Alex Grimes

David Pocknee









Main aim of the piece: Either complete as much of this piece as possible in one breath

Or complete the entire piece in as few breaths as possible.

Choose breathing, embouchure and finger speed to optimally achieve this aim.

This piece only notates the movement of each of the nine fingers traditionally used to play the flute.

Each finger should be in its conventional place on the flute, positioned over one of its traditionally assigned keys.

Each thin horizontal line in the score is assigned to a specific finger.

Where a black rectangle occurs on this line, the corresponding finger should fullly depress a key.

Where there is the option that multiple keys could be played with a specific finger, the key that helps best achieve the main aim should be chosen.

Where the difference between the possible keys is negligible, the one which creates the greatest change in sound should be chosen.

Vertical lines are used to show the order of events in time, but not necessarily their proportional relation to each other.

The order of events must be strictly followed.

When a key combination allows the possibility for a pitch to sound, this pitch must sound.

dp (2017-04-27)